

To activate the manual memory change by shooter

Object :

You have token mode active and want a possibility for easy change compack menu or other menu.
This command work only with NUMERIC DATEC (After 2011)

For use by shooter

You must have token mode enabled.

When a shooter press *ADVANCE+* or *NO-BIRD-*, the controller change memory position.

How make it :

- First you must select the compack menu or trench on DATEC controller and write on paper the first number read left of screen. This is memory position on DATEC controller.
- Do same for all the programs you want to allow. (Max 4)

Now enable it on DATEC controller:

1. Go on menu “ **PARAM des CARTES** ” and press “ENTER”
2. Push “Advance” for see “ **CHANGE PARCOUR A** “press “ENTER” and with buttons + and – select the 1 memory position write on paper and press “ENTER” for validate.
3. Push “Advance” for see “ **CHANGE PARCOUR B** ” press “ENTER” and with buttons + and – select the 2 memory position write on paper and press “ENTER” for validate.
4. Push “Advance” for see “ **CHANGE PARCOUR C** “
5. Push “Advance” for see “ **CHANGE PARCOUR D** “

➔ When you see “ **COMPTEUR pour : (A to D)** “ Don’t change all must be on same (1 Fosse) because with my cards, you have a possibility for different prices on same card and select here.

How disable an option:

1. Go on menu “ **PARAM des CARTES** ” and press “ENTER”
2. Push “Advance” for see “ **CHANGE PARCOUR (A to D)** “ press “ENTER”
3. Select 0 for memory position and press “ENTER”

After a modification on this menu:

- You must restart DATEC controller.